

JIIYOU PARK

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EDUCATION

- New York University, Tisch School of the Arts, NYC** May 2026 (expected)
Master of Professional Studies, Interactive Telecommunications Program (ITP)
- Hongik University, South Korea** Feb 2019
Bachelor of Fine, Design & Arts, Art, Digital Media Design

EXPERIENCE

- New York University, NYC** Sep 2024 - Present
Graduate Assistant
- IMA - Creative Computing course(Physical computing, P5.js), assisted class exercises and activities.
 - Graded all weekly projects and reading responses, and provided regular feedback during office time.
- Design Lab Mentor*
- Conducted portfolio reviews, providing feedback on design concepts and presentation.
 - Supported students in design ideation, technical skills, and creative development.
- Deeping source, South Korea** Mar 2019 - Jan 2022
Product & UX/UI Designer
- NACHOS(AI data platform) UX planning & designing, branding and launching
- Samsung Electronics, South Korea** Aug 2018 - Dec 2018
UX Design Intern
- Designing Gen Z-targeted services, guiding UX design for Samsung mobile camera service
 - Through user analysis, enhancing satisfaction and usability.

SELECTED PROJECTS & PUBLISHINGS

- Interactive Media Installation: ‘Our Mountains’** Jan 2025
SUBMERGE Project, Artechouse NYC, New York
- Interactive Media Art: ‘One Strand of the Sea’** Dec 2024
NYU International Student Arts Incubator Showcase, Racket NYC, New York
- Interactive Robot Arm Project: ‘I Got Your Back’** Dec 2024
ITP Winter Show, Brooklyn, New York
- Interactive Media Art Exhibition: ‘Sea U’** Sep 2023
Gallery KNOT, Seoul, Korea
- HCI Creative Award Exhibition: ‘Sea the Light’** Jan 2020
Gangwon, Korea / Selected for exhibition by The HCI Society of Korea
- Art And Technology Exhibition: ‘Please Keep The Line’** Nov 2018
Gallery HoMA2, Seoul / ICEE in Hongik University, IEEE Grant
- A Study on the Interactive Art Works of Side Optic Fiber Installation Using Hand-to-Hand Touch** Feb 2020
The HCI Society of Korea

ADDITIONAL INFORMATION

- Tools: Arduino, p5.js, Processing, Adobe(Illustrator, Photoshop, Premiere Pro, After Effects), Unity, Cinema 4D
- Design & Analytical Skills: Spatial Design, Adaptability, Problem-Solving, Human-Centered Design
- Fabrication & Prototyping: Online prototyping(Protopie, Lottie), Physical prototyping(Electronics, Woodworking)
- Language: English, Korean, Japanese